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4TH NEWSLETTER



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for Adult Education



5TH TRANSNATIONAL PROJECT MEETING OF INTERACT

VENUE: POZNAN, POLAND
HOSTING ORGANISATION:
LOGOS NGO



READ MORE

The Fifth Transnational Project Meeting (TPM) of the INTERACT project was hosted by Logos Ngo in Poznan a city of Poland. Poznań is a city on the Warta River in western Poland. It's known for its universities as well as its old town, with Renaissance-style buildings in Old Market Square.



Poznań Town Hall houses the Historical Museum of Poznań, with exhibits on the city. The town hall's clock features mechanical goats that butt heads at noon. The Gothic and baroque Saints Peter and Paul Cathedral are built on an island called Ostrów Tumski. The meeting took place from January 9 through January 12, 2023. Each partner organisation sent one or two representatives, and they all participated in the meeting.

DATE: 9- 12 JANUARY
(INCLUDING TRAVEL DAYS)
PARTICIPANTS: 7 PEOPLE

GOALS AND ACTIVITIES OF THE MEETING

The Fifth Transnational Project Meeting's objectives were to review the project's status, gather information from the project partners regarding the state of the project's activities in accordance with the project plan, and assess milestones attained. The partners also talked about the upcoming tasks that must be completed, the development state of the intellectual products, and the project extension.

INTELLECTUAL OUTPUTS (IO) RESULTS

- O1- Theatrical Performances
- O2- Digital Platform
- O3- Experiential Augmented Reality/ AR App

INTELLECTUAL OUTPUTS

All of the intellectual products intended for the project have been fully developed, despite the challenges brought on by the COVID-19 pandemic, which undoubtedly caused delays in the development of activities. The partners are particularly pleased with the work done, in part because the feedback from those who have already had the chance to see them has been overwhelmingly positive.

INTELLECTUAL OUTPUT

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The project involves the creation of the following intellectual outputs

A series of theatrically guided tours with "guiding actors" wearing historical dresses, will talk about the principal historical and artistic points of interest of the European cities involved.

A series of Legend books, will talk about the legends connected with the principal historical and artistic points of interest of the cities.

An Experiential Augmented Reality app for mobile devices, connected with the legend books.

Test your knowledge of the Europe and of the cities, and book your city tour.

DOWNLOAD THE
GUIDE BOOKS



DOWNLOAD THE
LEGENDS



VIEW AND INSTALL
THE APP



PLAY & BOOK YOUR
TOUR



THEATRICAL PERFORMANCES

The Augmented Reality (AR App) and the paper guide linked to the Theatrical Performances helped the visitor to interact with the "Theatrical Performers", integrating the art performances with digital technology. Please find an example of a printed guide for Arad in the image below. By scanning the guide with a QR Code and using an app, you can launch augmented reality animations of the Romanian city.

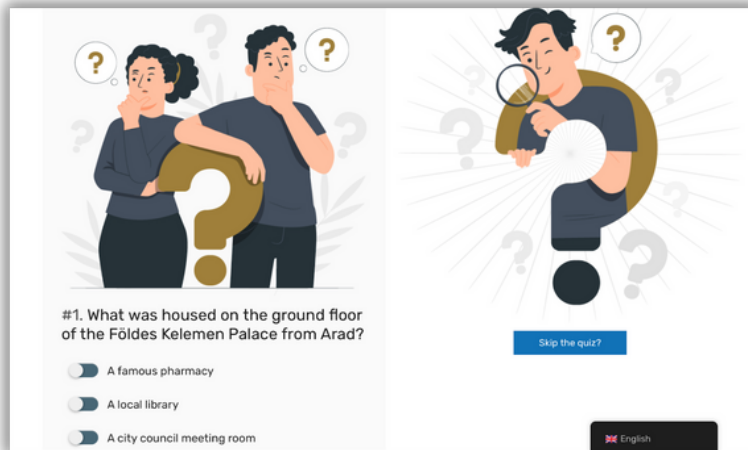


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»»» DIGITAL PLATFORM TOOL

A Digital Platform with research material on the contents produced inside the project to enhance the experience before and after the events. The whole tool-kit is downloadable from the interactive platform.



»»» EXPERIENTIAL AUGMENTED REALITY/ AR APP

An experiential Augmented Reality app (AR app) for mobile devices for Google Android & Apple iOS operating systems and a paper guide connected to an analogic map/game. The AR app allows users to experience real-time created content as well as guide the audience through discovering the imagined path with video animations.



Scan the QR code to discover the secret routes of the cities, take or download the travel guide of a city, and discover the AR contents hidden in the pages.



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➤➤➤ MULTIPLIER EVENT (ME)

The Multiplier Event was effectively implemented by each partner country. The programme aimed to convey the educational toolkit created during the INTERACT project's lifespan. The training activities sought to strengthen participants' abilities, help them in managing Intellectual Outputs, and provide the circumstances for a prospective entry into the cultural tourism sector.



➤➤➤ For more information on the project development, visit the site and follow us on Facebook.

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